





Danny Aldred // Code X Paper, Ink, Pixel and Screen

Code X brings together a selection of personal histories of the current 'transforming' and 'expanding' of the book medium with the aim to challenge the very notion of what it could be(come) in today's complex information era. The design of Code—X within codex form represents a playful and daring twist of ink imitating pixel to render composition and design. The content is seen as a continuous scroll, cropped where screen meets paper edge. We celebrate both camps by highlighting dichotomies of edge to scroll, sequence to time and image to place.

Co-edited by Danny Aldred and Emmanuelle Waeckerlé.

Contributors: Delphine Bedel, Simon Cutts, Sebastien Girard, Hans Gremmen, Andrew Haslam with Rose Gridneff & Alex Cooper, Alec Finlay with Ken Cockburn, Alessandro Ludovico, Silvio Lorusso, Katharine Meynell with Susan Johanknecht, Grégoire Pujade-Lauraine AND Publishing, Colin Sackett, Jodie Silsby, Paul Soulellis, Stefan Szczelkun, John Warwicker (Tomato), Eric Watier, Maria White, Beth Williamson, David Lorente Zaragoza

Publisher: bookRoom. 276 pages. 2015. Format: Paperback. 32cm × 24cm. ISBN: 9780957682832. 20,00 €.

contact@anagrambooks.com